

# SM+ WESTERN 2023

REITSPORTARENA  
**ROGGWIL**

DIE HIGHLIGHTS ÜBER  
10 DISZIPLINEN  
ELITE & YOUTH

**Juli 21 – 23 / 2023**

SCHWEIZER MEISTERSCHAFT  
IM WESTERNREITEN

Finals  
ab Samstag  
Festwirtschaft  
Aussteller



# PATTERN BOOKLET



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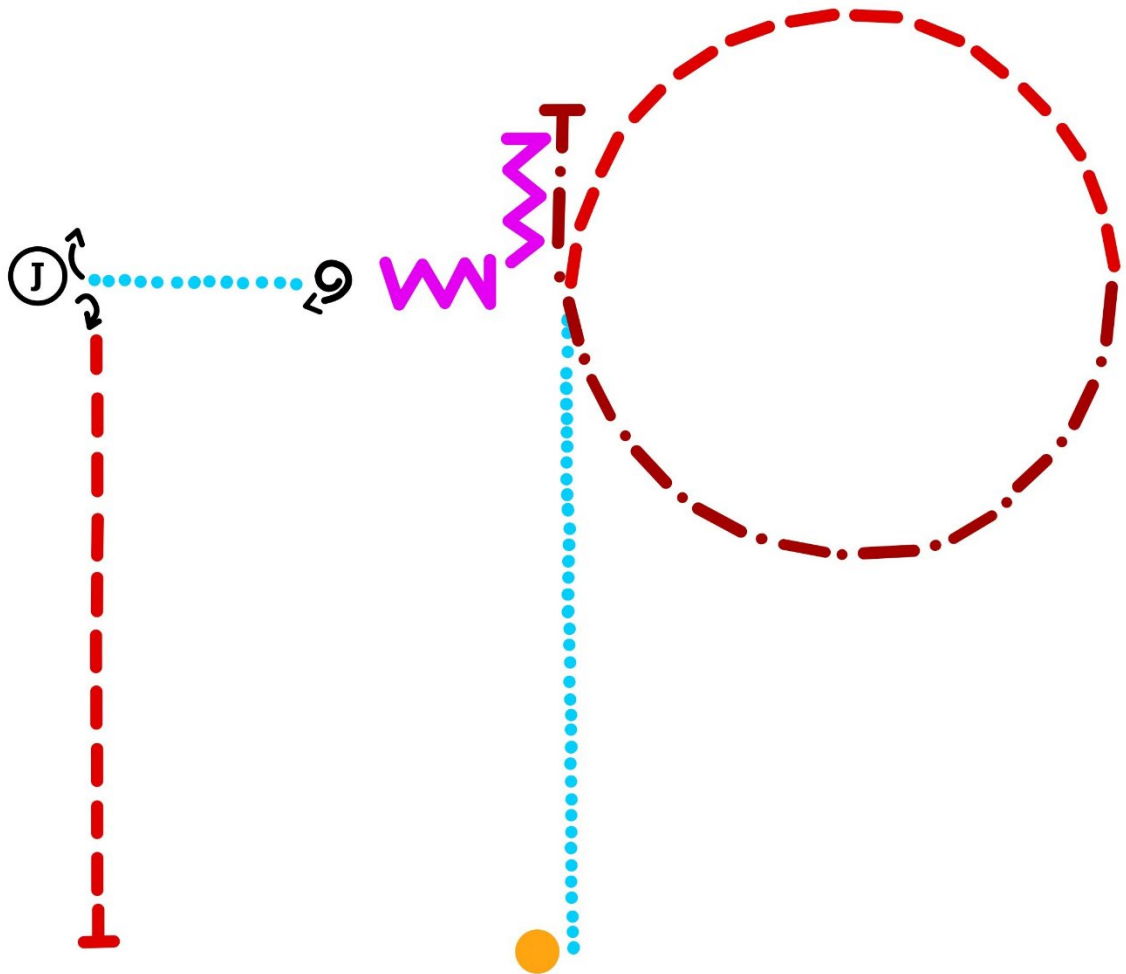
SWISS  
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HORSE  
ASSOCIATION



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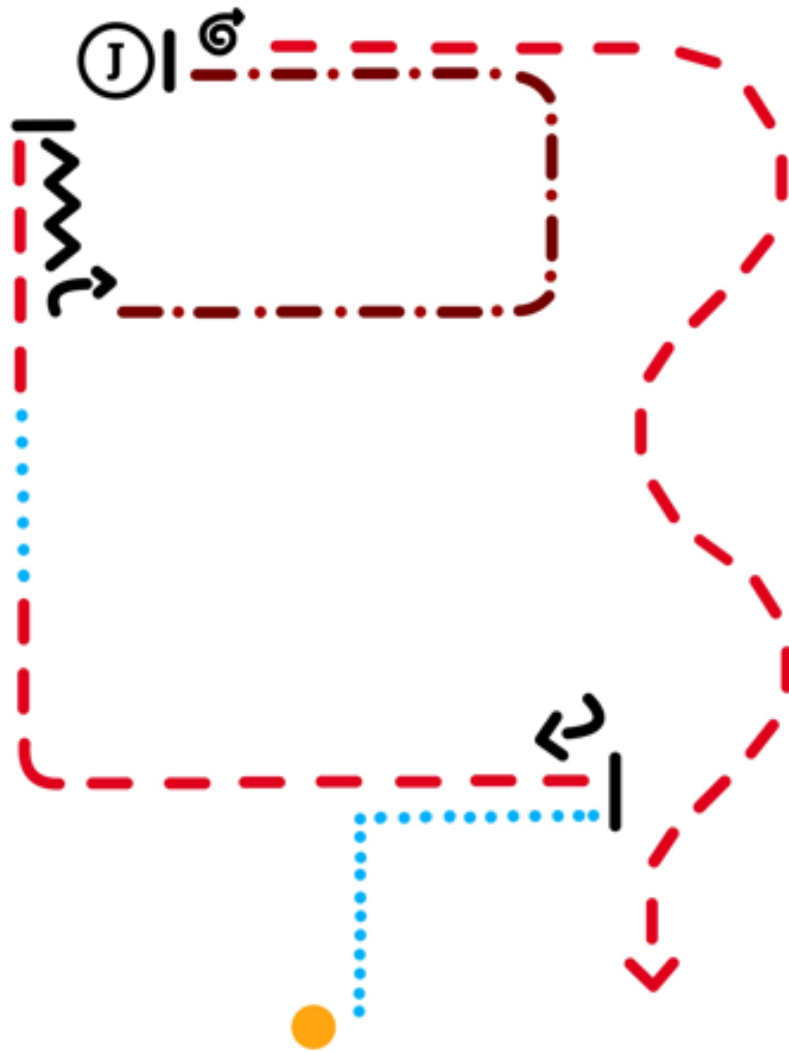
# SHOWMANSHIP AT HALTER YOUTH / ELITE VORLAUF



Be ready at cone

1. Walk until even with judge
2. Jog  $\frac{1}{2}$  circle then extended jog  $\frac{1}{2}$  circle, stop approx. 2 horse lengths past judge
3. Back around corner in line with judge
4.  $540^\circ$  turn
5. Walk to the judge,  $90^\circ$  turn
6. Set Up
7. Inspection
8.  $180^\circ$  turn
9. Jog until even with cone, stop

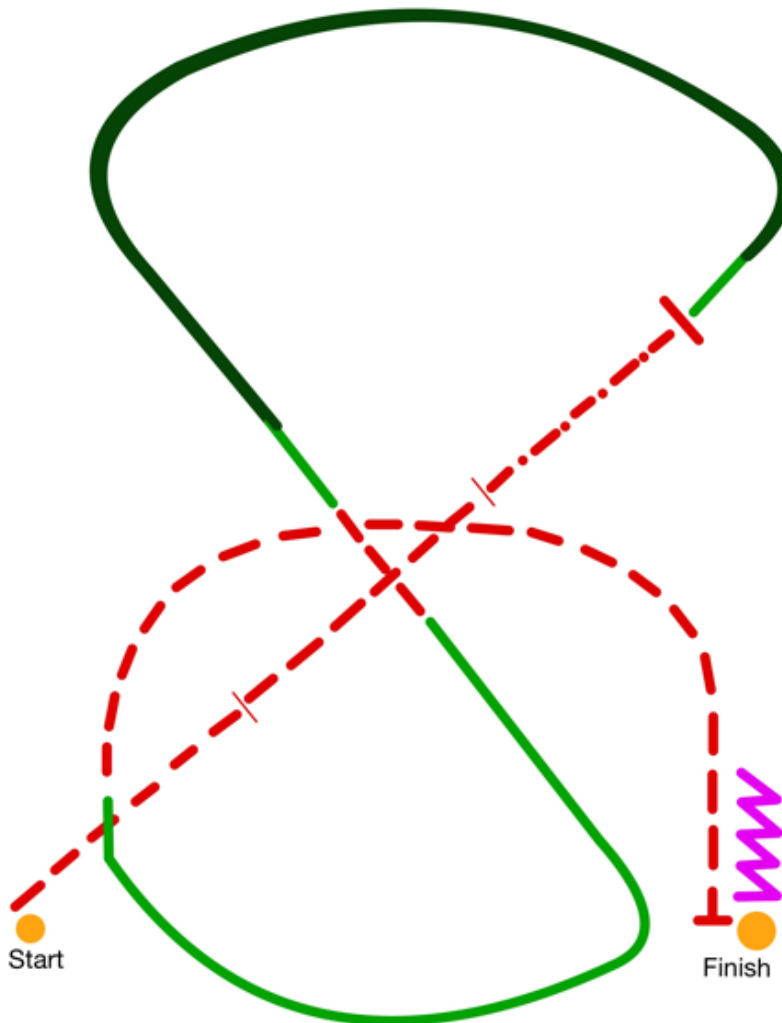
# SHOWMANSHIP AT HALTER YOUTH / ELITE FINALE



Be ready at cone

1. Walk corner, stop
2. 180° turn
3. Jog corner, walk approx. 1.5 horse length, jog, stop
4. Back, 450° turn
5. Extended jog, square, up to judge, stop
6. 540° turn
7. Set Up
8. Inspection
9. Jog serpentine to exit

# HUNT SEAT EQUITATION YOUTH / ELITE FINALE

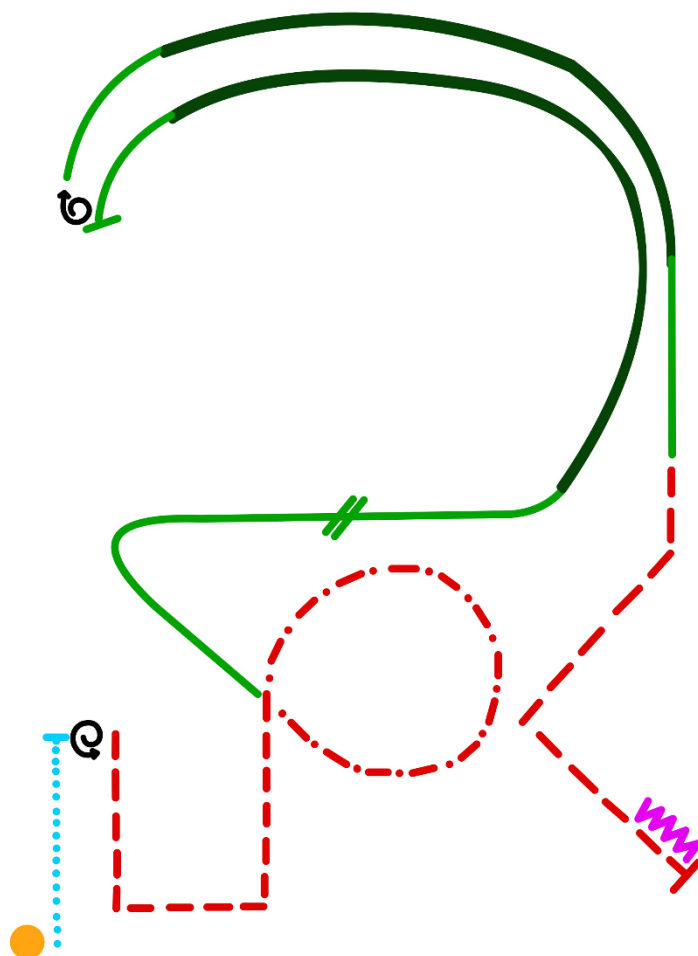


Be ready at cone

1. Posting trot right diagonal 1/3 of the line
2. Two point 1/3 of the line
3. Sitting trot 1/3 of the line, halt
4. Left lead canter moving into a hand gallop around the end of the arena, collect
5. Simple lead change
6. Right lead canter around the end of the arena
7. Left diagonal around, halt
8. Back up approx. 2 horse length

Exit at walk or trot

# WESTERN HORSEMANSHIP ELITE VORLAUF

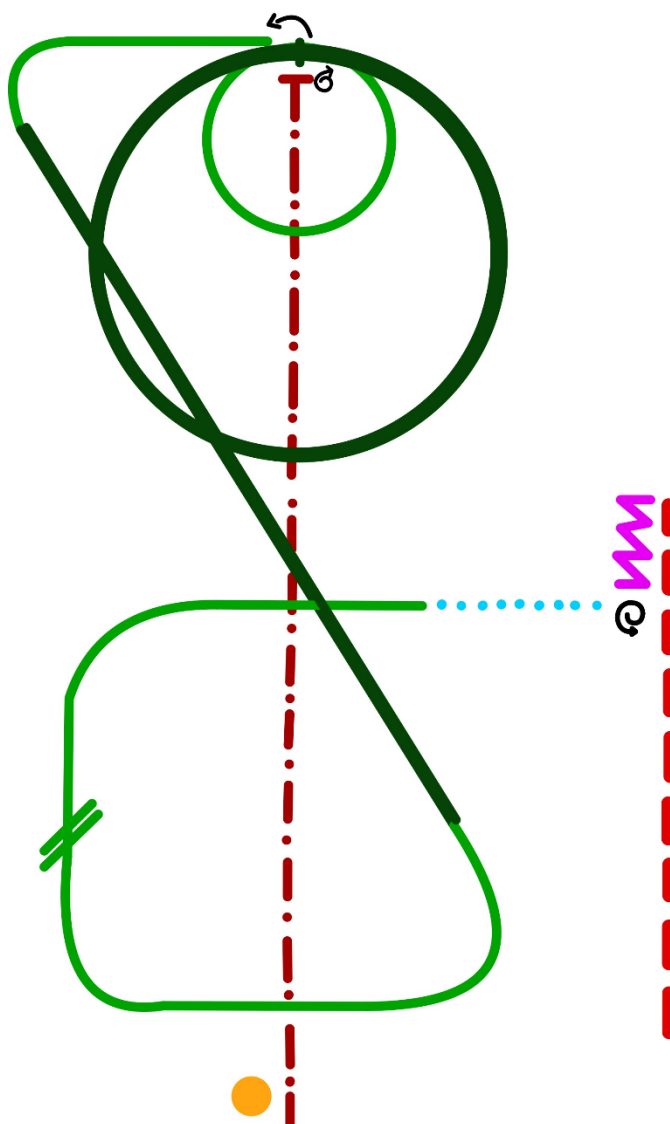


Be ready at cone

1. Walk, stop, 540° turn left
2. Jog 2 corners
3. Extended jog circle
4. Lope right lead, lope corner
5. Change leads simple or flying
6. Collect left lead lope, increase speed approx. ½ circle, collect, stop
7. 540° turn right
8. Lope right lead, increase speed, collect
9. Jog corner
10. Stop and back up

Exit at jog

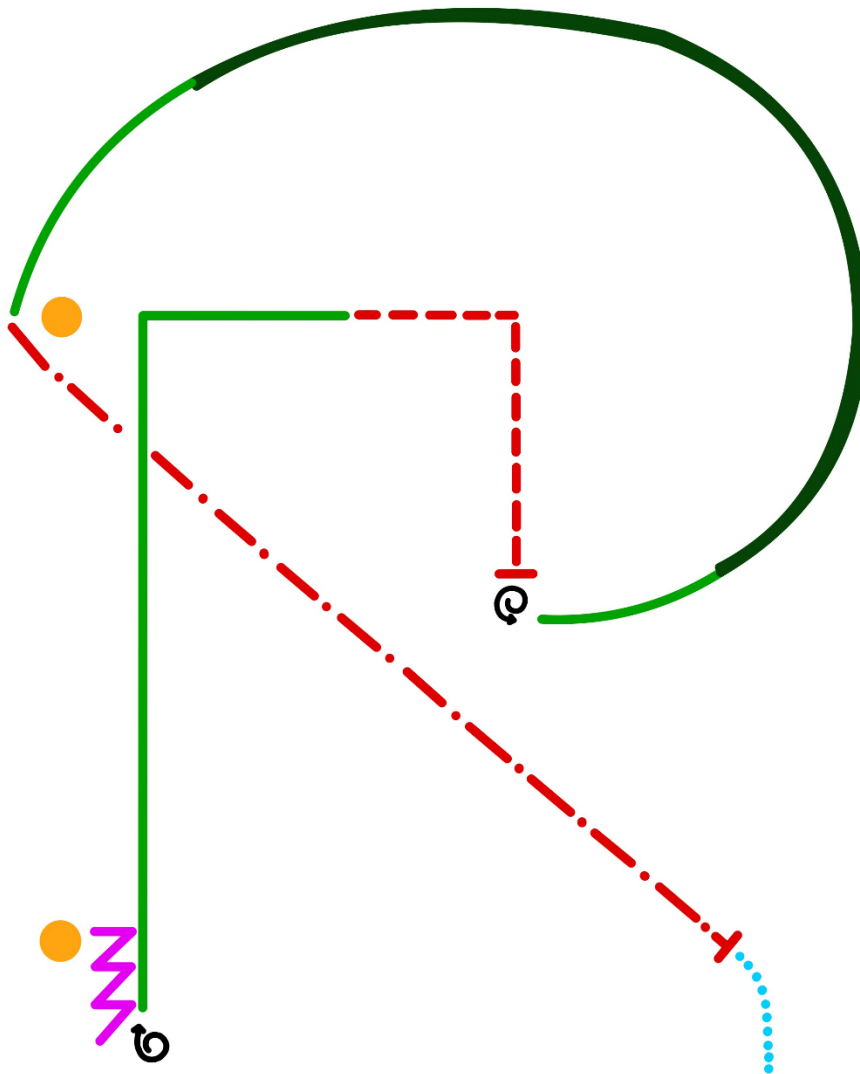
# WESTERN HORSEMANSHIP ELITE FINALE



Be ready at cone

1. Extended jog through the middle, stop
2. 45° turn right
3. Lope right lead small circle, increase speed for bigger circle, collect, stop
4. 180° left turn, lope left lead corner
5. Increase speed through diagonal, collect
6. Counter canter around corners
7. Change lead simple or flying, right lead lope
8. Walk with purpose, stop
9. 270° turn left, back up
10. Jog to exit

# WESTERN HORSEMANSHIP YOUTH FINALE



Be ready at cone A

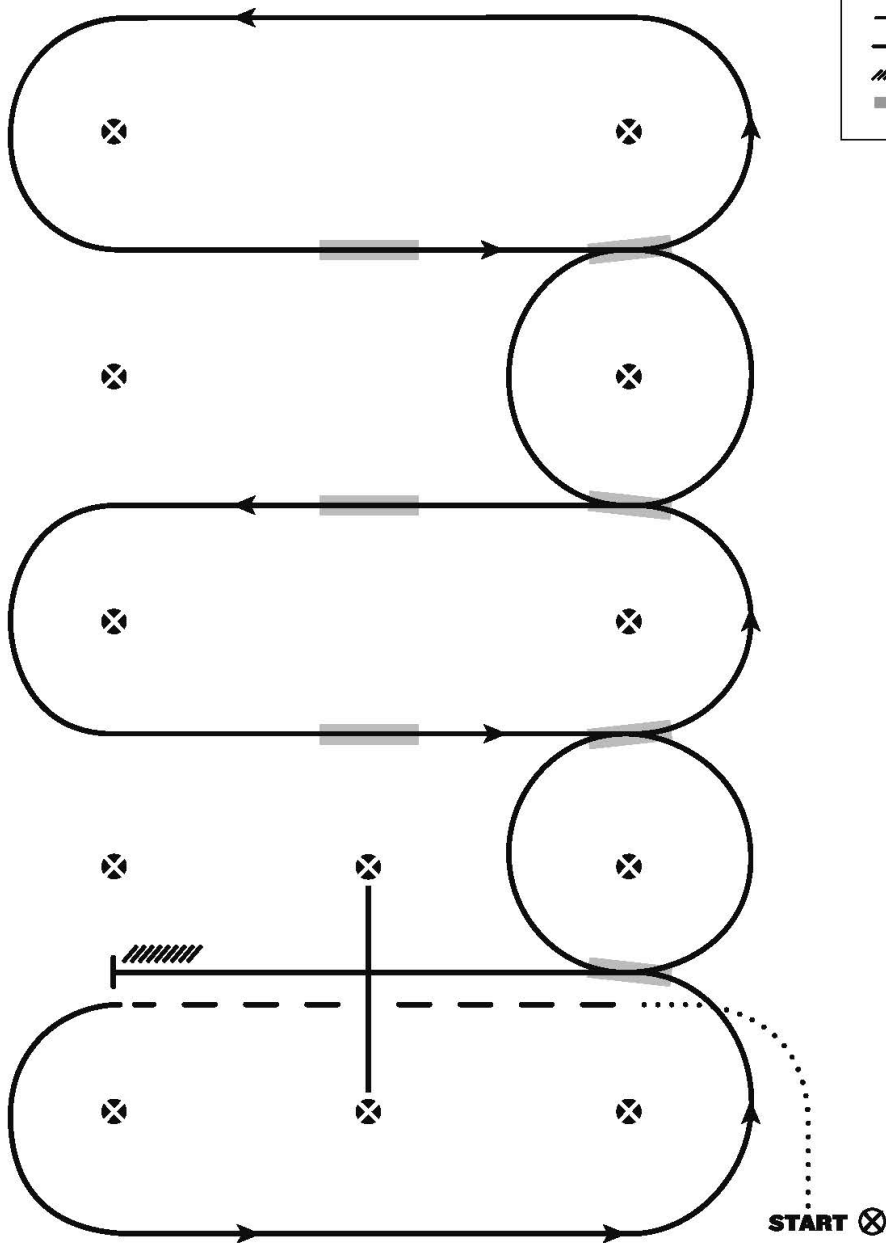
1. Back up approx. 2 horse lengths
2. 360° right
3. Lope right lead around corner
4. Break to jog, jog around corner, stop
5. 450° left
6. Lope left lead, build up speed for approx. ½ circle, collect
7. Break to extended jog
8. Stop when even with A, walk to exit

# WESTERN RIDING YOUTH / ELITE FINALE



## WESTERN RIDING - PATTERN 9

LEGEND	
.....	Walk
- - - -	Jog
————	Lope
///////	Back
————	Lead Changing Area

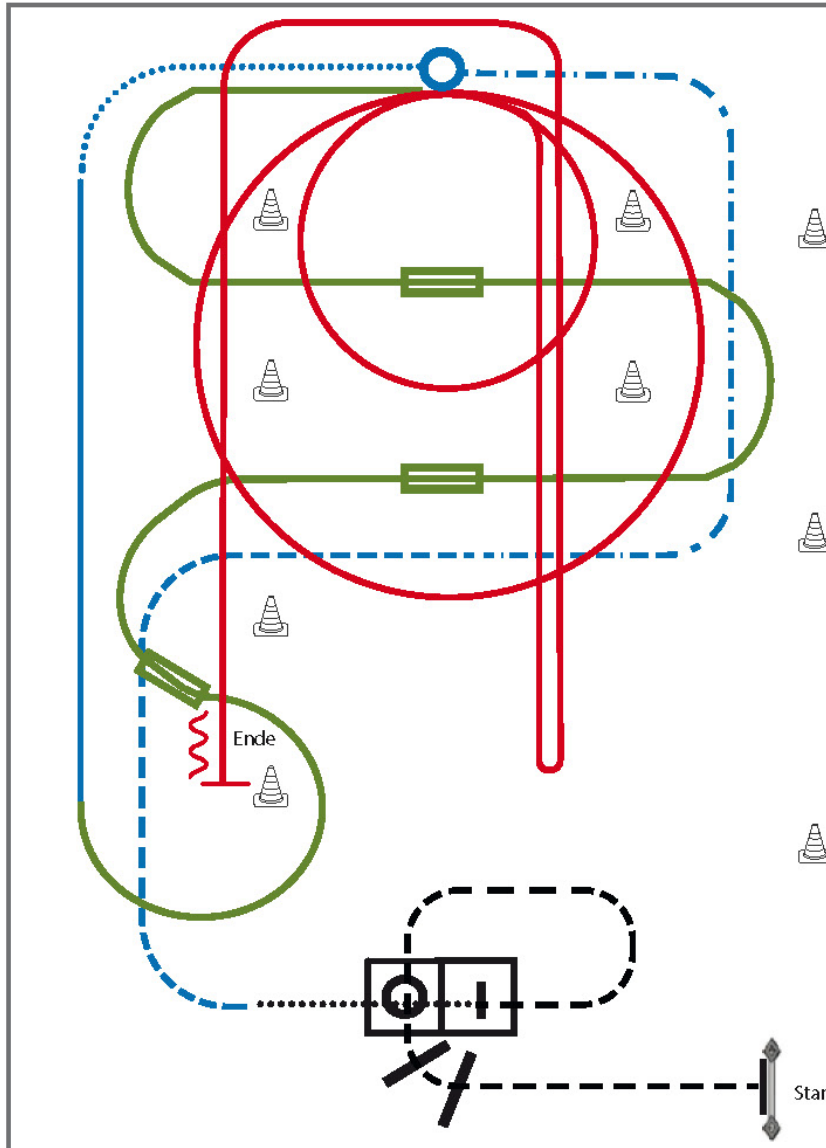


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back



# SUPERHORSE ELITE VORLAUF

Superhorse Pattern 3 (empfohlen für Hallen oder Plätze ab 30x60m)

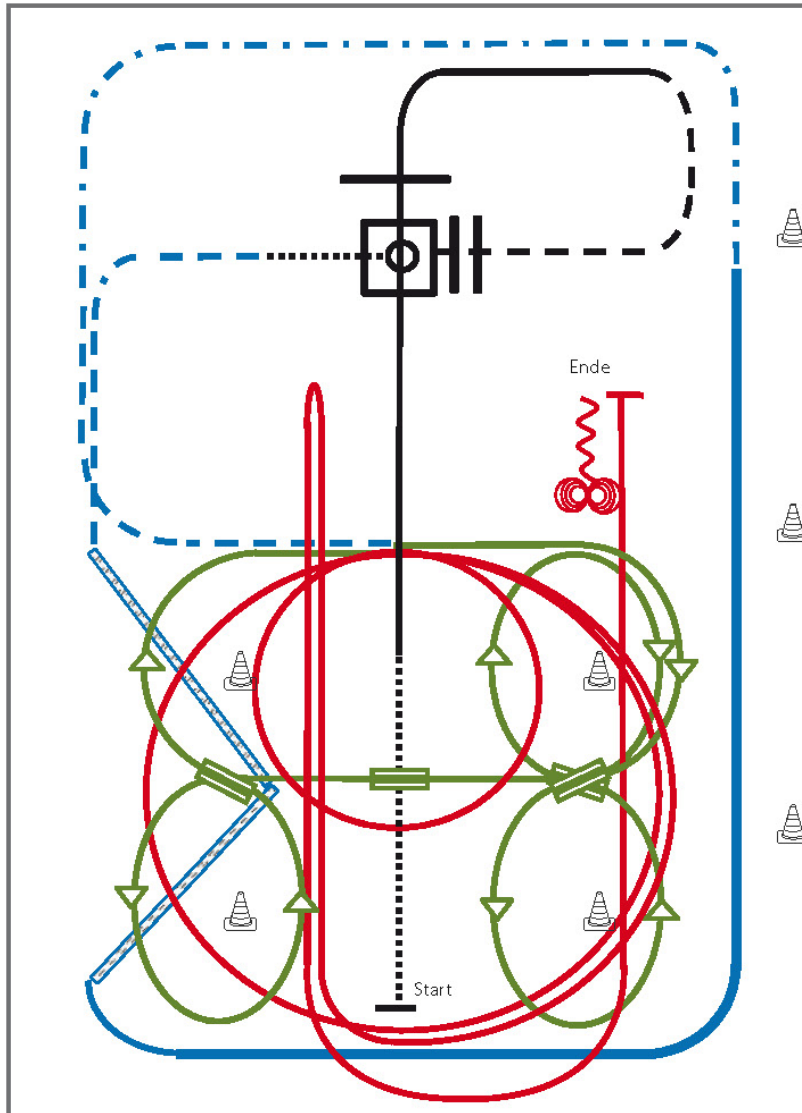


- 1) Seiltor über Stange (TH)
- 2) Jog over, Jog in, Stop (TH)
- 3) Walk in, 360° Turn either way, Walk out (TH)
- 4) Trot, Extended Trot, Stop (RR)
- 5) Turn 360° (each direction either way first) (RR)
- 6) Walk, Linksgalopp (RR)
- 7) Galoppwechsel auf der Linie (WR)
- 8) Galoppwechsel mit Seitenwechsel (WR)
- 9) Galoppwechsel mit Seitenwechsel (WR)
- 10) 2 Zirkel Galopp (**rechts**), 1. groß und schnell, 2. **klein** und langsam (RN)
- 11) Rechtsgalopp, Run Down entlang der langen Seite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem Mittelmarker, Rollback **links**, kein Verharren (RN)
- 12) Galopp (**links**) auf dem Zirkel, der nicht geschlossen wird, Run Down entlang der langenseite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem Mittelmarker, Rückwärtsrichten mind. 3,00 m, Verharren (RN)

Legende:	
Schritt	.....
Trab	-----
Galopp	-----
Wechselzone	=====
Rückwärts	~~~~~

# SUPERHORSE ELITE FINALE

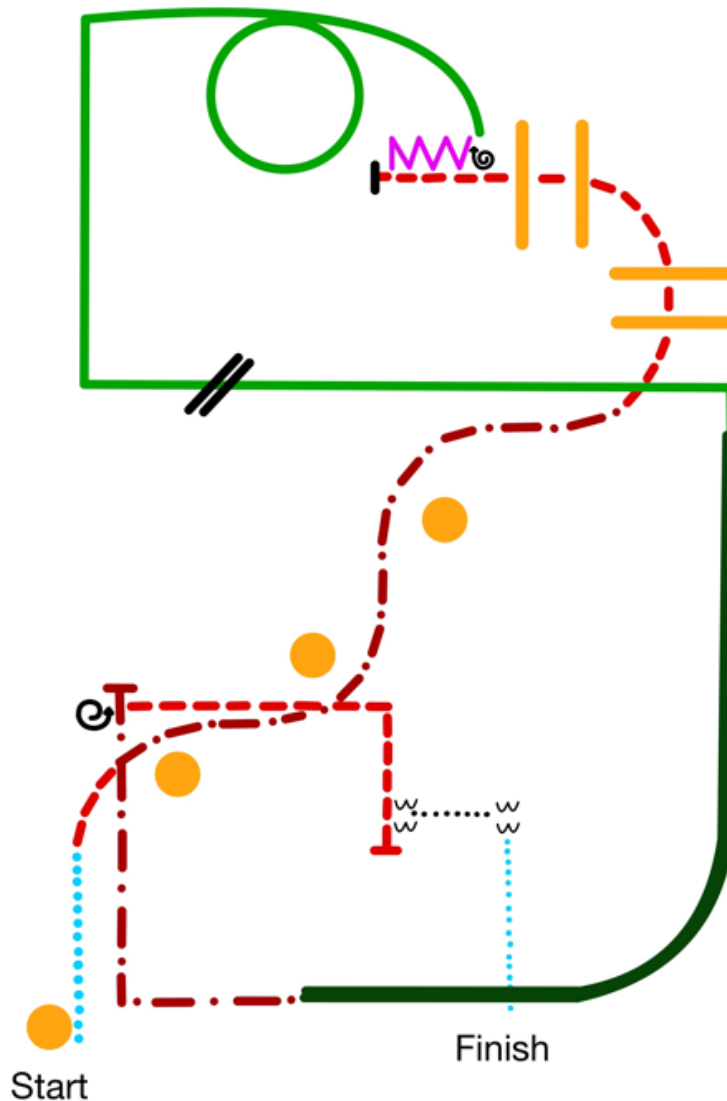
Superhorse Pattern 4 (empfohlen für Hallen oder Plätze ab 30x60m)



- 1) Walk, Lope, Lope over (TH)
- 2) Jog over, Jog in (TH)
- 3) 360° Turn either way, Walk out (TH)
- 4) Trot, Two-Track **links** und **rechts** (RR)
- 5) Lope, Extended Lope (RR)
- 6) Extended Trot, Trot (RR)
- 7) 2 Galoppwechsel auf der Linie (WR)
- 8) Galoppwechsel mit Seitenwechsel (WR)
- 9) Galoppwechsel auf der Linie (WR)
- 10) 2 Zirkel Galopp (**rechts**), 1. **klein** und langsam, 2. groß und schnell (RN)
- 11) Galopp (**rechts**) auf dem Zirkel, der nicht geschlossen wird, Run Down entlang der langen Seite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem **Mittelmarker**, Rollback **links**, kein Verharren
- 12) Galopp (**links**) auf dem Zirkel, der nicht geschlossen wird, Run Down entlang der langen Seite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem **Mittelmarker**, Rückwärtsrichten mind. 3,00 m, Verharren (RN)
- 13) 4 Spins **links**, 4 Spins **rechts** (RN)

Legende:	
Schritt	.....
Trab	-----
Galopp	—————
Wechselzone	=====
Rückwärts	~~~~~

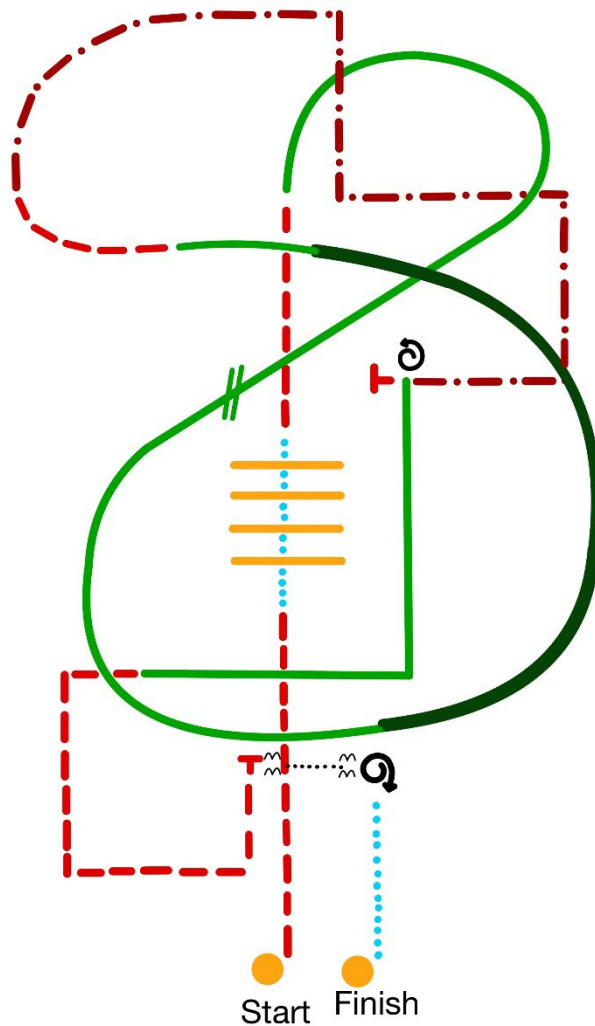
# RANCH RIDING ELITE VORLAUF



1. Walk
2. Pick up trot, extended trot serpentine
3. Regular trot over logs
4. Stop and back up, 2 ¼ turns right
5. Lope left lead, circle and corners
6. Change leads simple or flying
7. Collected lope, corner, extended lope
8. Extended trot, corner, stop
9. 1 ¾ turns left, trot corner, stop
10. Sidepass left
11. Walk to exit

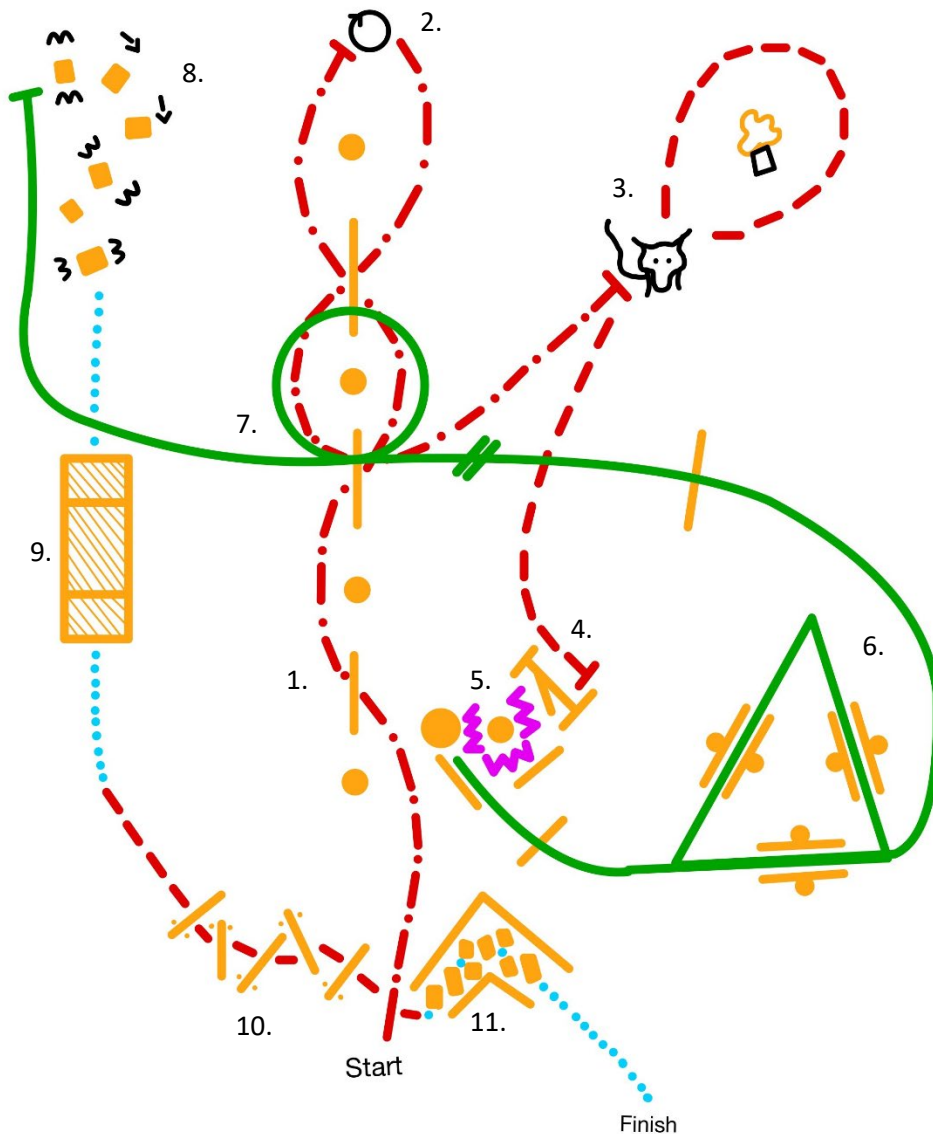


# RANCH RIDING YOUTH FINALE



1. Trot
2. Walk over, trot
3. Lope (RL)
4. Lead change simple or flying
5. Lope (LL), extended Lope (LL), collect
6. Trot, extended trot corners
7. Stop, 1 ¼ turns (L)
8. Lope (RL) corner
9. Trot corners, stop
10. Sidepass (R) approx. 3 meters
11. 2 ½ turns (R), walk

# RANCH TRAIL ELITE VORLAUF

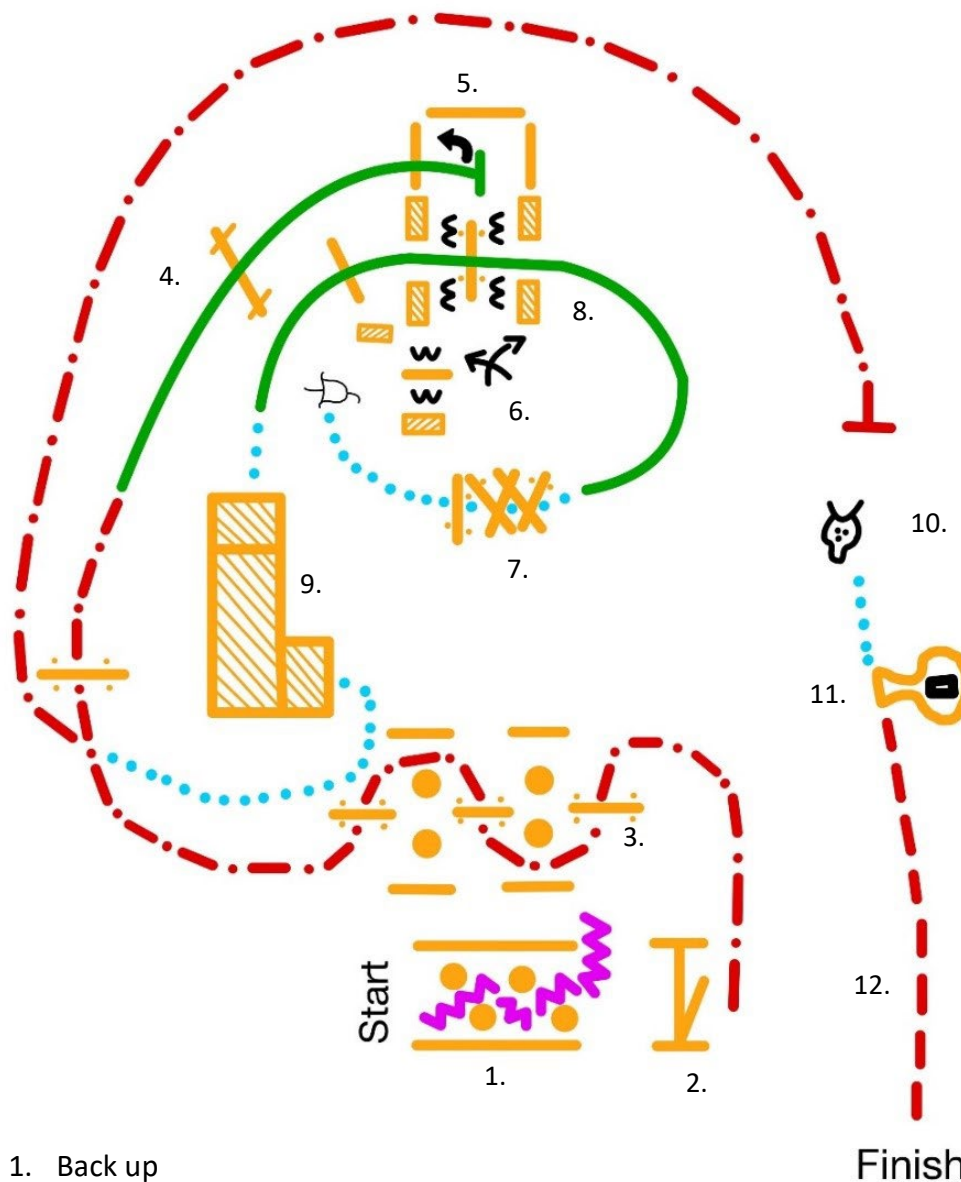


1. Extended trot serpentine, stop
2. 540° either way, extended trot ½ serpentine, stop
3. Drag dummy at trot around obstacle
4. Trot, work gate
5. Back up
6. Lope (LL) over, through and over, change leads simple or flying
7. Lope (RL) over, circle, stop
8. Sidepass (R)
9. Walk over bridge
10. Trot over
11. Walk through

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# RANCH TRAIL ELITE FINALE

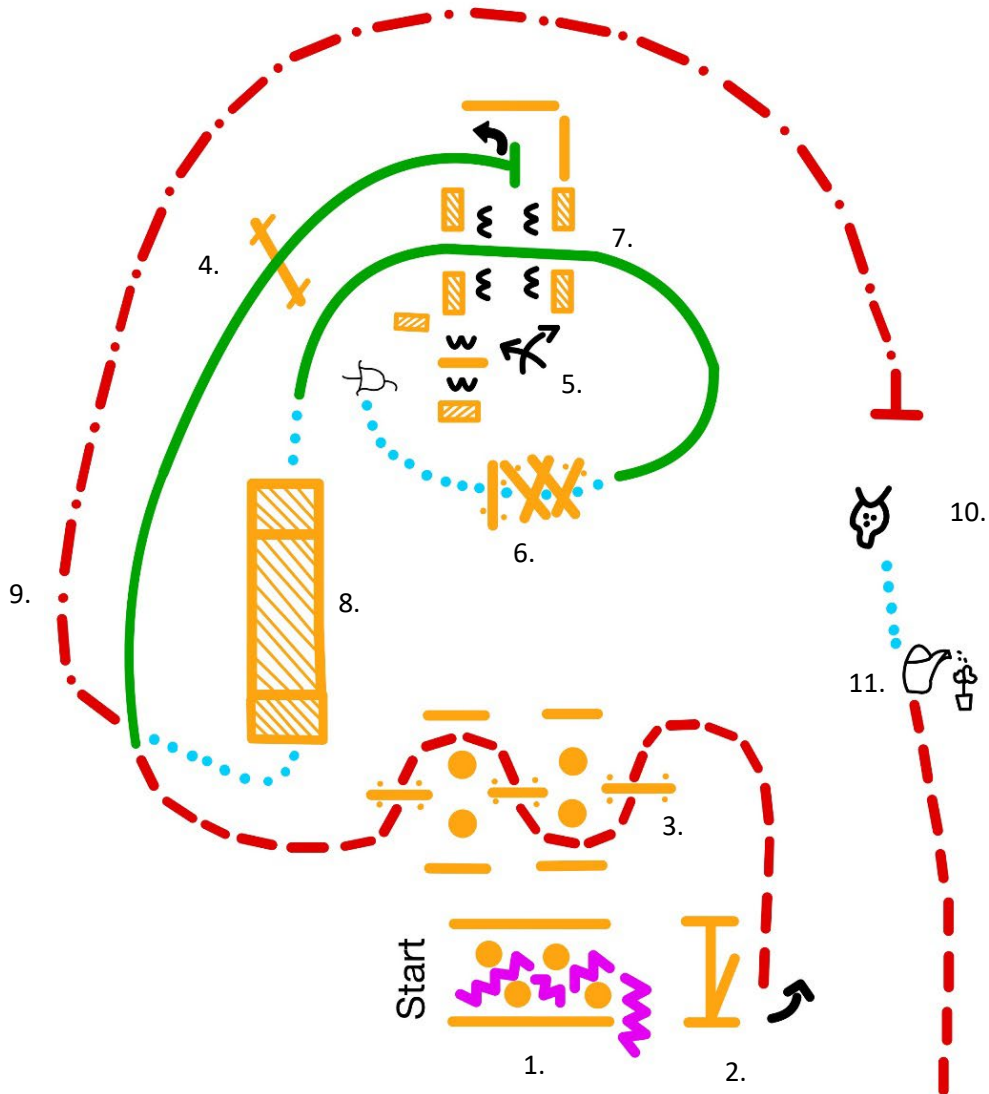


1. Back up
2. Work gate left hand push
3. Extended trot serpentine over logs
4. Lope (RL), jump
5. Lope in, stop, 180°(L)
6. Sidepass left / right, ring bell
7. Walk over
8. Lope over (LL)
9. Walk over bridge
10. Make a loop with your own rope at the walk, pick up trot extended trot, rope dummy
11. Walk, dismount, ground tie and hang up poster
12. Lead to exit at trot

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# RANCH TRAIL YOUTH FINALE



1. Back up
2. Work gate right hand push, turn 180°
3. Trot serpentine over logs
4. Lope (RL) jump, stop, 180°(L)
5. Sidepass left / right, ring bell
6. Walk over
7. Lope trough (LL)
8. Walk over bridge
9. Make a loop with your own rope at the walk, pick up extended trot, stop
10. Rope dummy, walk
11. Dismount, water the plant and lead to exit at trot

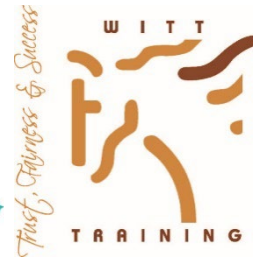
Finish

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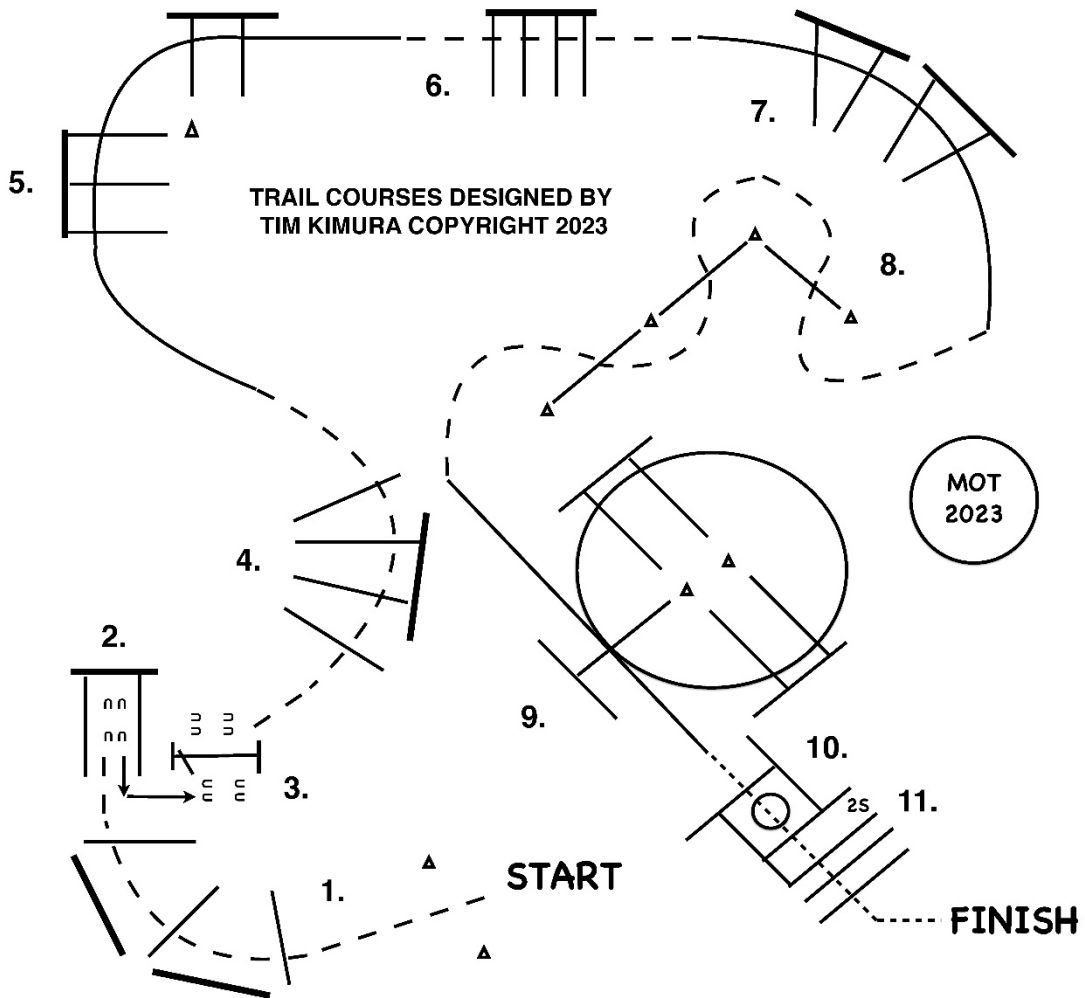


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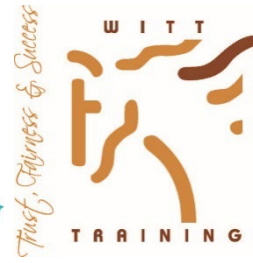
2023  
SWISS CHAMPIONSHIP

ELITE TRAIL PRELIMS



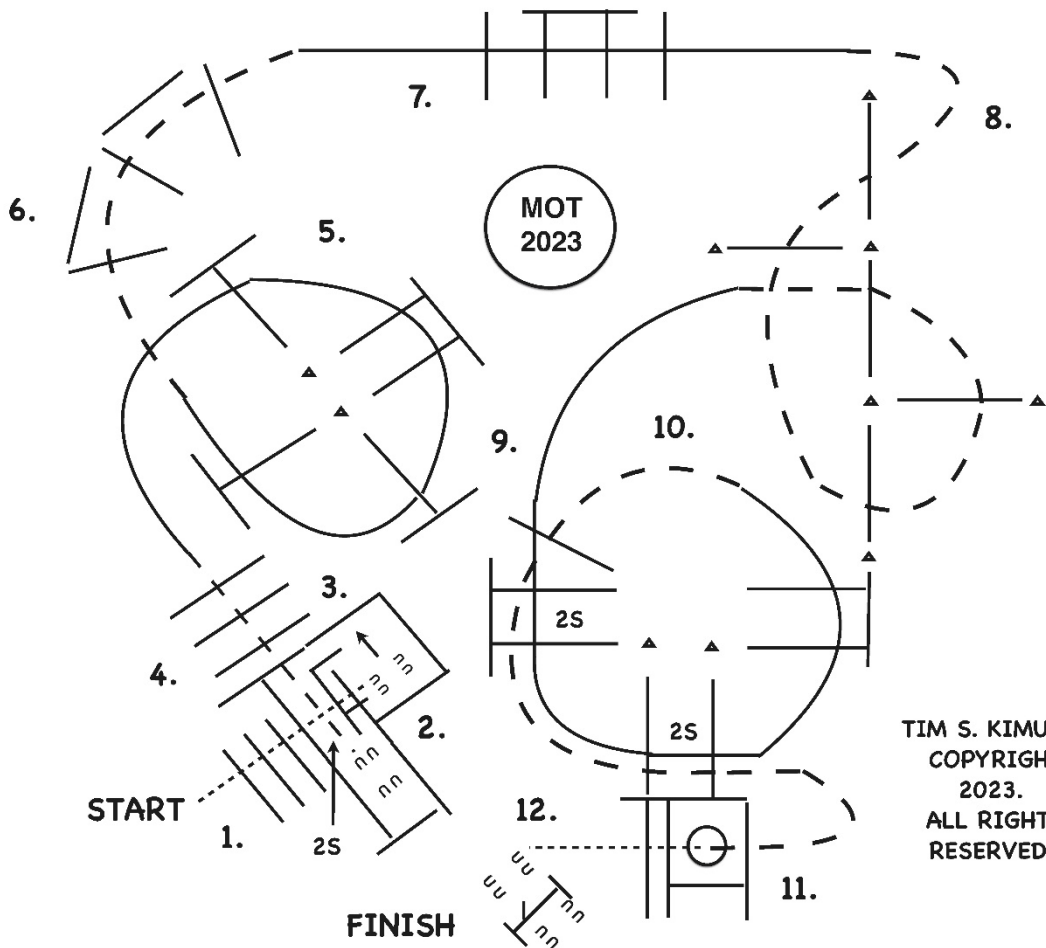
1. JOG OVER POLES, JOG INTO CHUTE AND STOP.
2. BACK BETWEEN POLES, BACK AROUND CORNER UP TO GATE.
3. WORK GATE, RIGHT HAND OPEN, WALK OVER POLE, AND CLOSE GATE.
4. JOG OVER POLES.
5. LOPE OVER POLES (RIGHT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG THROUGH SERPENTINE, JOG OVER POLES.
9. LOPE OVER POLES (LEFT LEAD).
10. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY,
11. WALK OUT BOX, WALK OVER POLES.

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**ELITE TRAIL  
FINALS**

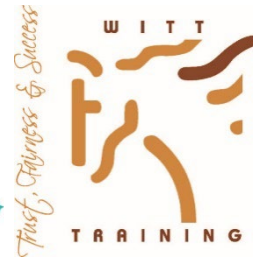


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1. WALK OVER POLES, WALK INTO CHUTE
2. SIDE PASS LEFT BETWEEN POLES.
3. BACK OUT GAP, BACK AROUND CORNER.
4. JOG OUT CHUTE AND JOG OVER POLES
5. LOPE OVER POLES (RIGHT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).

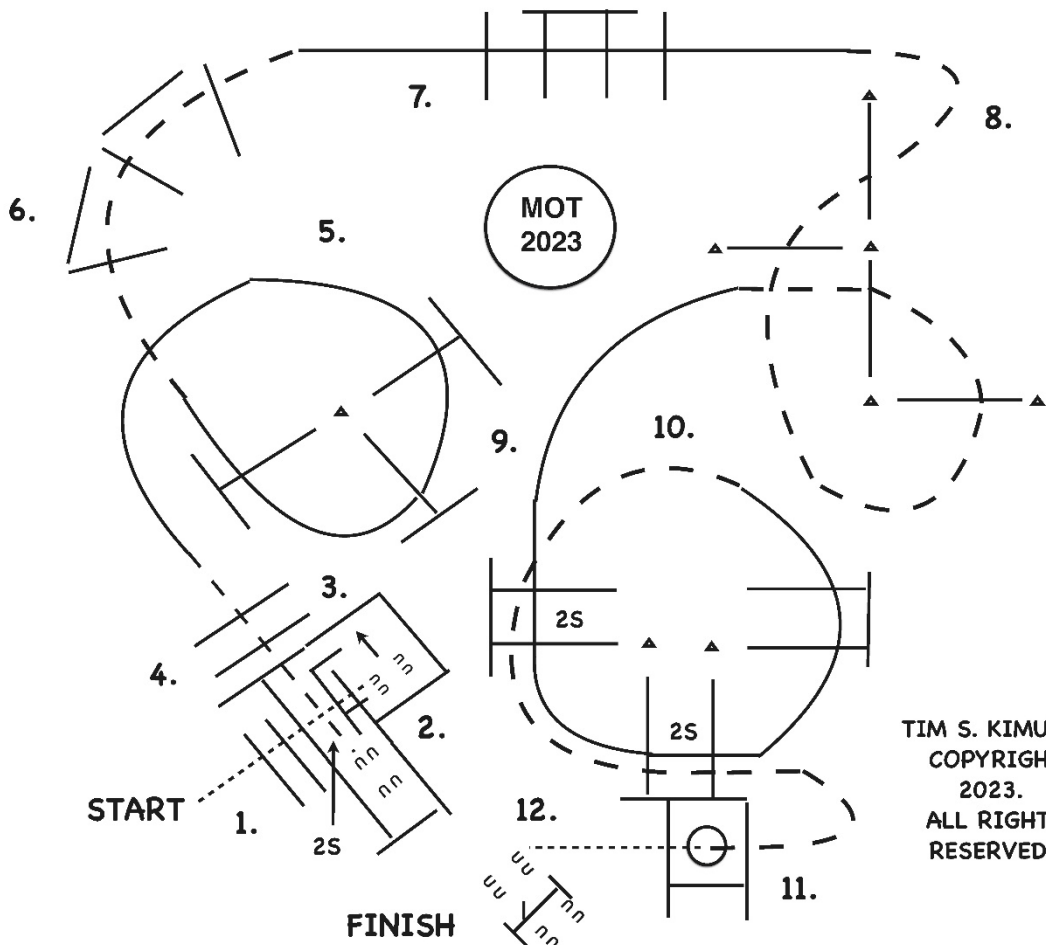
8. BREAK TO THE JOG, JOG OVER POLES, JOG THROUGH SERPENTINE.
9. LOPE OVER POLES (LEFT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES.
11. JOG INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX AND WALK OVER POLES AND UP TO THE GATE.
12. WORK GATE LEFT HAND.

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**YOUTH TRAIL  
FINALS**



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1. WALK OVER POLES, WALK INTO CHUTE
2. SIDE PASS LEFT BETWEEN POLES.
3. BACK OUT GAP, BACK AROUND CORNER.
4. JOG OUT CHUTE AND JOG OVER POLES
5. LOPE OVER POLES (RIGHT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES, JOG THROUGH SERPENTINE.
9. LOPE OVER POLES (LEFT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES.
11. JOG INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX AND WALK UP TO THE GATE.
12. WORK GATE LEFT HAND.



SCHWEIZER  
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ÉQUITATION WESTERN

21. – 23. JULI 2023

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